AIRFRAME™ HELMET

HLMM01

FEATURES

- 1. Revolutionary vented shell design for passive cooling
- 2. Covers more of wearer's nape than traditional designs
- 3. Modular ear and face protection available
- 4. Modular ARC Rail $^{\text{\tiny M}}$ system available (O_2 compatible)
- 5. Includes 3/4" pads
- Can be pre-drilled at factory for 3-hole or 4-hole NVG mounts (configuration compatible with Ops-Core* and Wilcox*3-hole mounts)

WEIGHTS

- 1. MD: 2.30 lbs.
- 2. LG: 2.55 lbs.
- 3. XL: 2.75 lbs.

BALLISTIC SPEC

2 Gr RCC V50*	4 Gr RCC V50*	16 Gr RCC V50*	64 Gr RCC V50*	9mm 124 Gr FMJ 1195 ft/s, ± 30 ft/s*
≥ 4200	≥ 3475	≥ 2475	≥ 1750	≤ 25.4 mm
ft/s	ft/s	ft/s	ft/s	BFD

* 0° Obliquity, Ambient

DESIGN

The $\textbf{AIRFRAME}^{\text{\tiny{IM}}}$ ballistic helmet sets the standards in protection, comfort, and modularity. Complete AIRFRAME™ helmets weigh less than complete ACH 2002 helmets while providing more coverage area. The AIRFRAME™ was developed with a mandate to dramatically reduce headborne weight while exceeding common frag threats. A complete medium AIRFRAME™ HELMET weighs only 2.30 lbs, and the large weighs a mere 2.55 lbs. The unique overlapping shell design of the AIRFRAME™ creates an integrated vent that provides passive cooling and can reduce the damaging effects of explosive blast waves. Each AIRFRAME™ HELMET features an Ops-Core® H-Nape Head-Loc™ retention system for unmatched stability, comfort, and ease of adjustment. Up armoring the $\textbf{AIRFRAME}^{\text{\tiny{M}}}$ with ballistic ear or face protection is simple and fast. All helmets and components are compatible with common ear-pro systems like Peltors® and Sordins®. WWW.LWPATENTS.COM. Made in US from US materials.

SIZE:

Medium	Medium 3-hole Pre-drill	Medium 4-hole Pre-drill	Large	Large 3-hole Pre-drill
Large 4-hole Pre-drill	XLarge	XLarge 3-hole Pre-drill	XLarge 4-hole Pre-drill	

COLOR:

























